

7, 3, 3  
51

Benmei Chen

EE/ME 442  
Robotics

Fall, 1988

Exam 1

1. Using the following hand frame matrix, determine the roll, pitch, and yaw angles plus origin translation values. On the graph paper provided below, draw this frame. Label the axes and show the angles.

$$\begin{bmatrix} 0 & -1 & 0 & 5 \\ .866 & \textcircled{-.5} & -.5 & 0 \\ .5 & 0 & .866 & 5 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

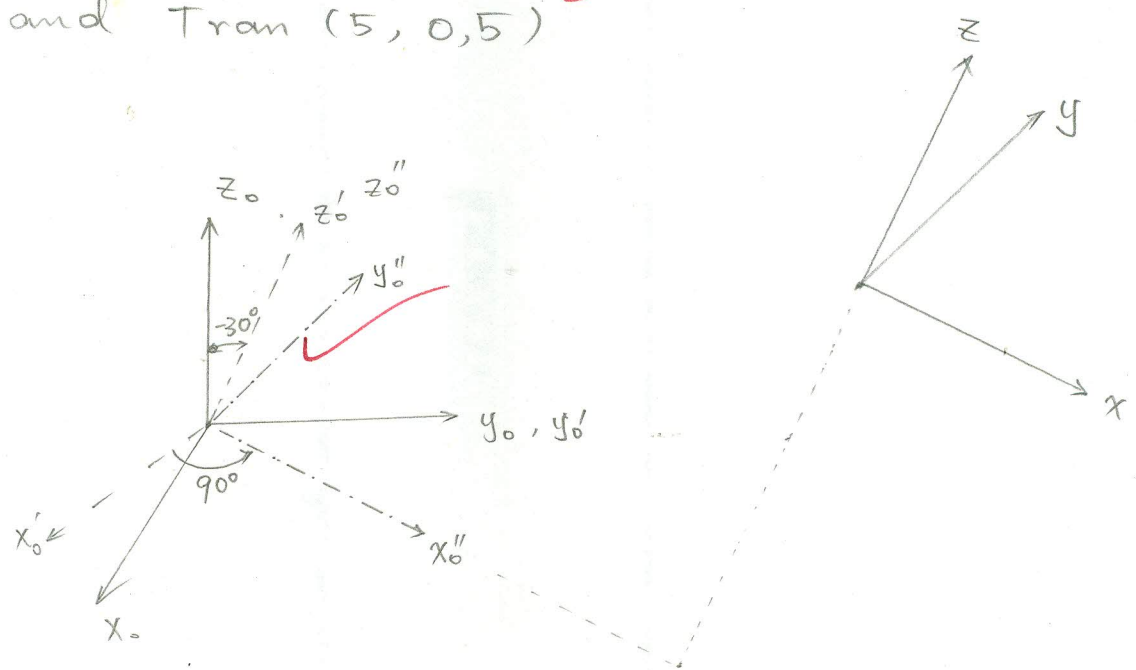
From the formulars of RPY( $\phi_z, \phi_y, \phi_x$ ), we have.

$$-\sin \phi_y = 0.5 \Rightarrow \cos \phi_y \neq 0 \Rightarrow \cos \phi_x = 0$$

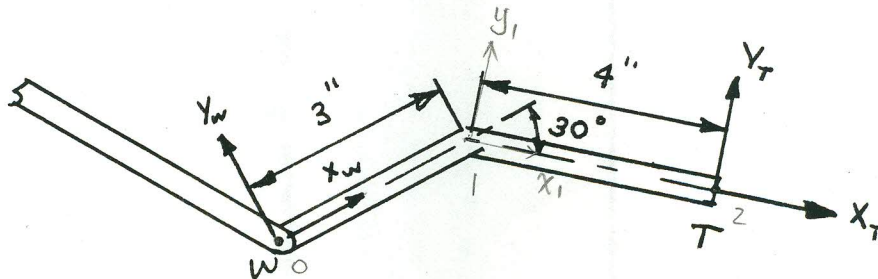
10  
10

Select  $\phi_x = 0^\circ$ ,  $\phi_y = -30^\circ$ ,  $\phi_z = 90^\circ$

and Tran (5, 0, 5)



2. Shown below is the wrist joint of a robot. The tool that is shown is an insertion device that must be positioned with respect to the goal frame before the insertion operation can be started. What is the transformation matrix for this tool frame with respect to the wrist.



Link parameter Table

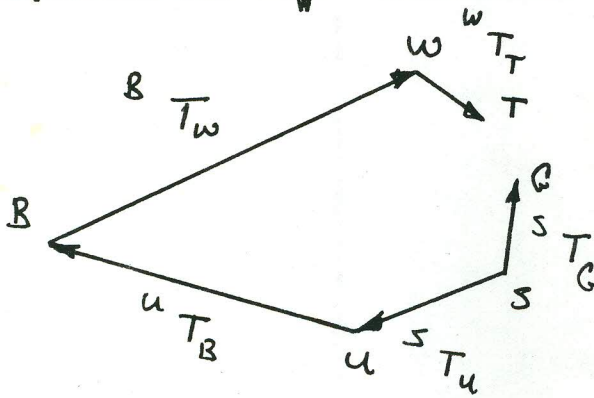
$n$	$\alpha_n$	$d_n$	$\theta_n$
1	$0^\circ$	3	$-30^\circ$
2	$0^\circ$	4	$0^\circ$

$${}^W T_T = \begin{bmatrix} 0.866 & 0.5 & 0 & 3 \\ -0.5 & 0.866 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0.866 & 0.500 & 0.000 & 3.464 \\ 0.000 & 0.866 & 0.000 & -1.500 \\ 0.000 & 0.000 & 1.000 & 0.000 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

8  
10

3. When the tool frame is aligned with the goal frame, what is the transform equation for  ${}^B T_W$ . Transforms  ${}^U T_B$ ,  ${}^S T_U$ ,  ${}^S T_G$ , and  ${}^W T_T$  are known.



Solution:

$${}^B T_W = {}^B T_U \cdot {}^U T_S \cdot {}^S T_G \cdot {}^G T_T \cdot {}^T T_W$$

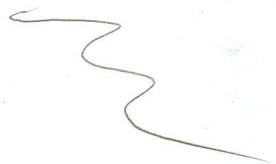
When the tool frame is aligned with the goal frame.

$${}^G T_T = I_4$$

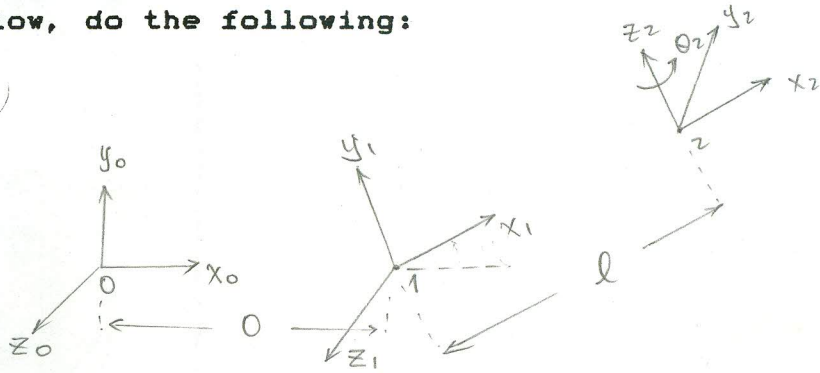
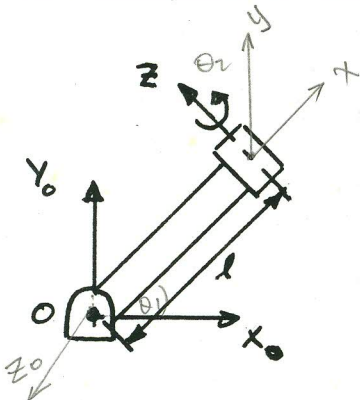
$${}^B T_W = {}^B T_U \cdot {}^U T_S \cdot {}^S T_G \cdot {}^T T_W$$

$$= ({}^U T_B)^{-1} \cdot ({}^S T_U)^{-1} \cdot {}^S T_G \cdot ({}^W T_T)^{-1}$$

5  
1  
5



4. For the manipulator shown below, do the following:



- Prepare a link parameter table.
- Develop the forward kinematic transformation  ${}^0T_2$ .
- Derive the inverse kinematic equations for the joint angles.
- For the following hand frame and  $l = 5$ , compute the joint angles, draw the position of the robot and show the hand frame orientation.

$$\begin{bmatrix} .867 & .867 & -.5 & 4.33 \\ .5 & -.5 & .867 & 2.5 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Solution: a) Link Parameter Table

$n$	$\alpha_n$	$d_n$	$\theta_n$
1	$0^\circ$	0	$\theta_1$
2	$0$	$l$	$\theta_2$
3	$-90^\circ$	0	$\theta_2$

I see the problem here but I don't have time.

b)  ${}^0T_2 = \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} c_2 & 0 & -s_2 & lc_2 \\ s_2 & 0 & c_2 & ls_2 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} c_{12} & 0 & -s_{12} & lc_{12} \\ s_{12} & 0 & c_{12} & ls_{12} \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

algebra or 10/10

c)  ${}^0T_2 = \begin{bmatrix} c_{12} & 0 & -s_{12} & lc_{12} \\ s_{12} & 0 & c_{12} & ls_{12} \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} n_x & 0_x & a_x & p_x \\ n_y & 0_y & a_y & p_y \\ n_z & 0_z & a_z & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$

$c_{12} = n_x$        $s_{12} = n_y$        $\Rightarrow \theta_1 + \theta_2 = \text{ATAN2}(n_y, n_x)$   
 I can only determine  $\theta_1 + \theta_2$  in this case

d)  $\theta_1 + \theta_2 = 29.97^\circ$

① From the Table you gave in Class:

$n$	$\alpha_n$	$d_n$	$\theta_n$
1	$-90^\circ$	$l$	$\theta_1$
2	0	0	$\theta_2$

---

Then we have

$$A_1 = \begin{bmatrix} c_1 & 0 & -s_1 & lc_1 \\ s_1 & 0 & c_1 & ls_1 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} c_2 & -s_2 & 0 & 0 \\ s_2 & c_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Then,

$${}^0T_2 = A_1 A_2 = \begin{bmatrix} c_1 c_2 & -c_1 s_2 & -s_1 & lc_1 \\ s_1 c_2 & -s_1 s_2 & c_1 & ls_1 \\ -s_2 & -c_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

② From my Link Parameter Table

$n$	$\alpha_n$	$d_n$	$\theta_n$
1	$0^\circ$	0	$\theta_1$
2	$-90^\circ$	$l$	$0^\circ$
3	$0^\circ$	0	$\theta_2$

Then we have

$$A_1 = \begin{bmatrix} C_1 & -S_1 & 0 & 0 \\ S_1 & C_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} 1 & 0 & 0 & l \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_3 = \begin{bmatrix} C_2 & -S_2 & 0 & 0 \\ S_2 & C_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Then in my case

$${}^0T_3 = A_1 A_2 A_3 = \begin{bmatrix} C_1 & 0 & -S_1 & lC_1 \\ S_1 & 0 & C_1 & lS_1 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} C_2 & -S_2 & 0 & 0 \\ S_2 & C_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} C_1 C_2 & -C_1 S_2 & -S_1 & lC_1 \\ S_1 C_2 & -S_1 S_2 & C_1 & lS_1 \\ -S_2 & -C_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$= {}^aT_2$  from your table

This shows that my link table is o.k, isn't it?

3.9  
---  
4.0

81  
76  
---  
100

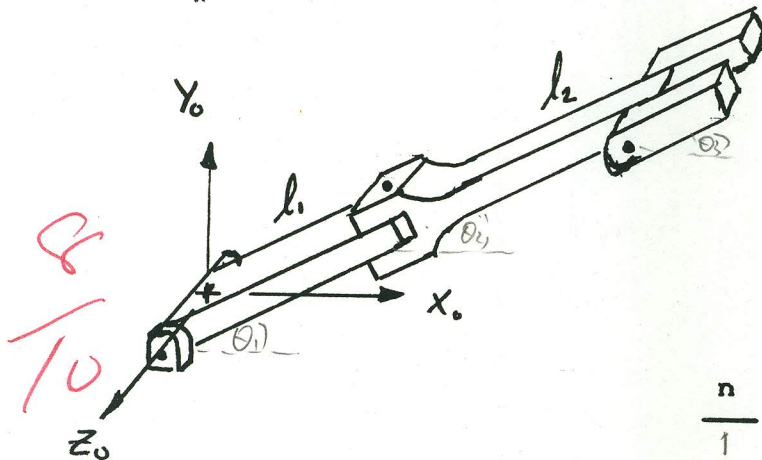
Ben m. Chen

Exam 2

EE/ME 442  
Robotics

Fall, 1988

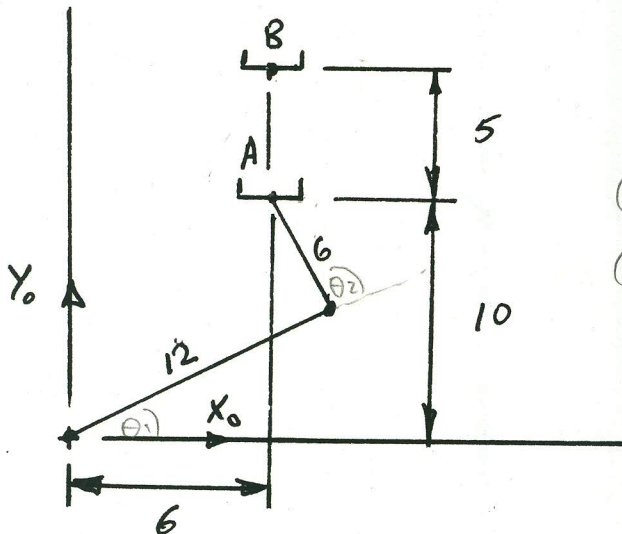
1. Prepare a link parameter table for the following manipulator. (10%)



$n$	$\alpha_n$	$a_n$	$\theta_n$
1	-90	$l_1$	$\theta_1$
2	90	$l_2$	$\theta_2$
3	0	0	$\theta_3$

2. The two link planar robot used in class examples moves the object from position A to position B. Use parabolic blends and constant velocity to move the object. Object starts at rest and ends at rest. The required time for the motion is 4 seconds and the blend time should be 10% of this time. What acceleration should be used for the blend on the joint path for  $\theta_2$ ? (20%)

19  
---  
20



$$(P_x^A, P_y^A, P_z^A) = (6, 10, 0)$$

$$(P_x^B, P_y^B, P_z^B) = (6, 15, 0)$$

Solution:

$$\text{For point A: } c_2 = (6^2 + 10^2 - 12^2 - 6^2) / (2 \times 12 \times 6) \\ = -0.3056$$

$$s_2 = \pm 0.9522$$

From the diagram, we have "elbow down case"

$$\theta_2^A = 107.79^\circ \quad \checkmark$$

$$\text{For point B: } c_2 = (6^2 + 15^2 - 12^2 - 6^2) / (2 \times 12 \times 6) \\ = 0.5625$$

$$s_2 = \pm 0.8268$$

$$\theta_2^B = 55.77^\circ \quad \checkmark$$

$$\ddot{\theta}_{\min} = \frac{4 (55.77^\circ - 107.79^\circ)}{16} = -13.005 \text{ deg/sec}^2$$

$$t_b = \frac{4}{2} - \frac{\sqrt{\ddot{\theta}^2 t_f^2 - t_f^2 \cdot \ddot{\theta} \cdot \ddot{\theta}_{\min}}}{2 \cdot |\ddot{\theta}|}$$

assume  $\ddot{\theta} = \alpha \cdot \ddot{\theta}_{\min}$

$$t_b = 2 - \frac{t_f \cdot \sqrt{1 - 1/\alpha}}{2} \Rightarrow t_b = 2(1 - \sqrt{1 - 1/\alpha})$$

$$t_b = 10\% \cdot t_f = 0.4 = 2(1 - \sqrt{1 - 1/\alpha})$$

$$\Rightarrow \alpha = 2.7778$$

$$\ddot{\theta}_2 = \alpha \ddot{\theta}_{\min} = 2.7778 \times (-13.005) = -36.1244 \text{ deg/sec}^2$$

+36.1 at  
2nd blank



3. Use the one link manipulator from exam 2. The transformations are

$$A_1 = \begin{bmatrix} c_1 & 0 & -s_1 & lc_1 \\ s_1 & 0 & c_1 & ls_1 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} c_2 & -s_2 & 0 & 0 \\ s_2 & c_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^0T_2 = \begin{bmatrix} c_1 c_2 & -c_1 s_2 & -s_1 & lc_1 \\ s_1 c_2 & -s_1 s_2 & c_1 & ls_1 \\ -s_2 & -c_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

The link length is 10 inches and using a position of  $\theta_1 = 45^\circ$  and  $\theta_2 = 30^\circ$ , what will be the cartesian velocities in frame 2 for a  $\dot{\theta}_1$  velocity of 3 degrees/sec and a  $\dot{\theta}_2$  velocity of 2 degrees/sec? (30%)

$$\dot{\theta}_1 = 3 \text{ deg/sec} \quad \dot{\theta}_2 = 2 \text{ deg/sec}$$

$$\theta_1 = 45^\circ$$

$$\theta_2 = 30^\circ$$

First, we compute Jacobian in Frame 2.  ${}^2J$

$$\begin{bmatrix} {}^2\dot{x} \\ {}^2\dot{y} \end{bmatrix} = {}^2J \cdot \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

$${}^2J = \begin{bmatrix} \frac{\partial x}{\partial \theta_1} & \frac{\partial x}{\partial \theta_2} \\ \frac{\partial y}{\partial \theta_1} & \frac{\partial y}{\partial \theta_2} \end{bmatrix} \cdot \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

Substitute the formulas in text, we have

$$\frac{\partial^2 z}{\partial \theta_1^2} = a_y \cdot P_x - a_x \cdot P_y = c_1^2 \cdot l + s_1^2 \cdot l = 10$$

$$\frac{\partial^2 z}{\partial \theta_2^2} = 0$$

$$\frac{\partial^2 x}{\partial \theta_1^2} = {}^0n_y {}^0P_x - {}^0n_x {}^0P_y$$

$$= s_1 c_2 \cdot l c_1 - c_1 c_2 \cdot l s_1$$

$$= \sin 45^\circ \cdot \cos 30^\circ \cdot 10 \cdot \cos 45^\circ - \cos 45^\circ \cdot \cos 30^\circ \cdot 10 \cdot \sin 45^\circ$$

$$= 0 \quad \checkmark$$

$$\frac{\partial^2 y}{\partial \theta_1^2} = {}^0O_y {}^0P_x - {}^0O_x {}^0P_y$$

$$= -s_1 s_2 \cdot l c_1 + c_1 s_2 \cdot l s_1$$

$$= -\sin 45^\circ \cdot \sin 30^\circ \cdot 10 \cdot \cos 45^\circ + \cos 45^\circ \cdot \sin 30^\circ \cdot 10 \cdot \sin 45^\circ$$

$$= 0 \quad \checkmark$$

$$\frac{\partial^2 x}{\partial \theta_2^2} = s_2 \cdot 0 - c_2 \cdot 0 = 0 \quad \checkmark$$

$$\frac{\partial^2 y}{\partial \theta_2^2} = c_2 \cdot 0 + s_2 \cdot 0 = 0 \quad \checkmark$$

we have  ${}^2J_{31} = {}^2J_{62} = -16$

$${}^2J = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{matrix} \uparrow \\ \uparrow \end{matrix} \begin{matrix} {}^2\omega_x \\ \vdots \\ {}^2\omega_z \end{matrix} = J \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

$$\begin{bmatrix} {}^2\dot{x} \\ {}^2\dot{y} \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

~~-43~~

~~Normally, we don't have cartesian velocities. But we do have the rotation velocities, I think~~

$${}^2\dot{z} = [10, 0] \cdot \begin{bmatrix} 3 \\ 2 \end{bmatrix} = 30$$

15  
10  
30

4. For a starting point of  $\theta_o = 100$  degrees, a via point of  $\theta_v = 120$  degrees, and a final point of  $\theta_f = 80$  degrees, determine the blend time needed at the via point when using a blend period acceleration of  $\pm 50$  degrees per second. (20%)

$$t_{dov} = 3 \text{ sec.}$$

$$t_{dvf} = 3 \text{ sec.}$$

$$\theta_o = 100^\circ, \quad \theta_f = 80^\circ, \quad \theta_v = 120^\circ$$

First segment:

20  
20

$$\ddot{\theta}_1 = \text{sign}(\theta_v - \theta_o) \cdot |\ddot{\theta}_1| = \text{sgn}(120 - 100) \cdot 50 = 50 \text{ deg/sec}^2$$

$$t_o = 3 - \left[ 9 - \frac{2(120 - 100)}{50} \right]^{1/2} = 0.1364 \text{ sec}$$

$$\dot{\theta}_{ov} = (120 - 100) / (3 - 0.5 \times 0.1364) = 6.8218 \text{ deg/sec.}$$

$$t_{ov} = 3 - 0.1364 - 0.5 \times t_v = 2.6555 \text{ sec.}$$

Last segment:

$$\ddot{\theta}_f = \text{sign}(120 - 80) \cdot 50 = 50 \text{ deg/sec}^2$$

$$t_f = 3 - \left[ 3^2 + \frac{2(80 - 120)}{50} \right]^{1/2} = 0.2797 \text{ sec.}$$

$$\dot{\theta}_{vf} = (80^\circ - 120^\circ) / (3 - 0.5 \times 0.2797) = -13.9853 \text{ deg/sec.}$$

$$t_{vf} = 3 - 0.2797 - 0.5 \times t_v = 2.5122 \text{ sec.}$$

Via point:

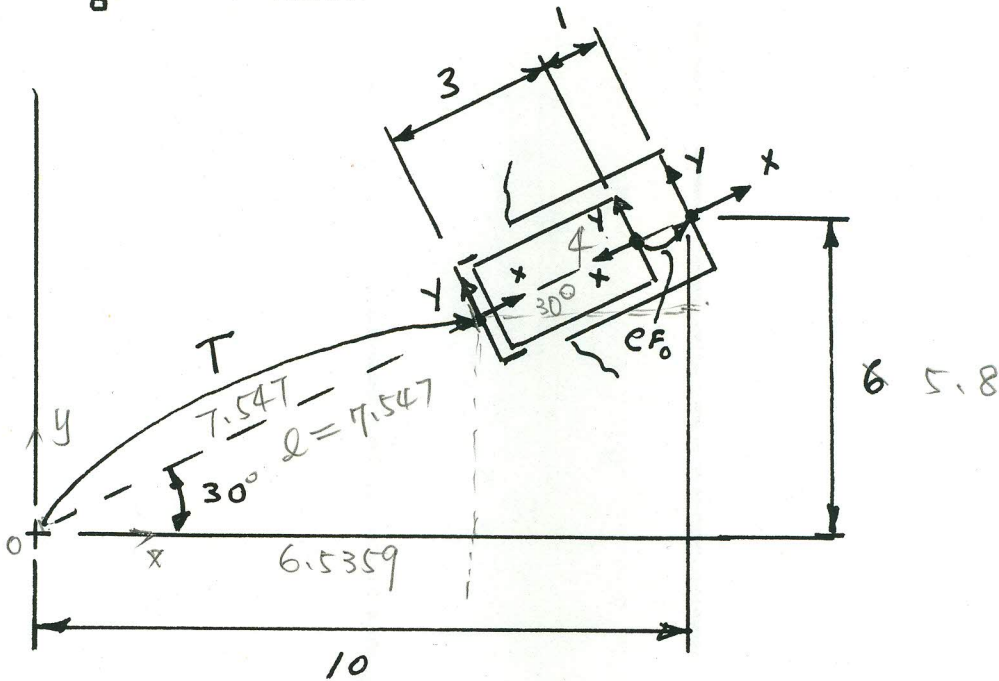
$$\ddot{\theta}_v = \text{sign}(\dot{\theta}_{vf} - \dot{\theta}_{ov}) \cdot 50 = \text{sign}(-13.9853 - 6.8218) \cdot 50 = -50 \text{ deg/sec}^2$$

$$t_v = (-13.9853 - 6.8218) / (-50) = 0.4161 \text{ sec.}$$

Table =	point	$t_{ij}$	$t_i$
	O		0.1364
	V	2.6555	0.4161 ✓
	f	2.5122	0.2797

5. The pin must be inserted into the hole as shown below.  
 Determine  $CF_0$  and  $T$ ? (20%)

19  
 20



$$\frac{x}{l} = \cos 30^\circ$$

$$\frac{6.5359}{T} = \cos$$

$$T = \begin{bmatrix} \cos 30^\circ & -\sin 30^\circ & 0 & 0 \\ \sin 30^\circ & \cos 30^\circ & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 7.547 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0.866 & -0.5 & 0 & 0 \\ 0.5 & 0.866 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 7.547 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0.866 & -0.5 & 0 & 6.5359 \\ 0.5 & 0.866 & 0 & 3.7735 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$CF_0 = \begin{bmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -1 & 0 & 0 & -1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$